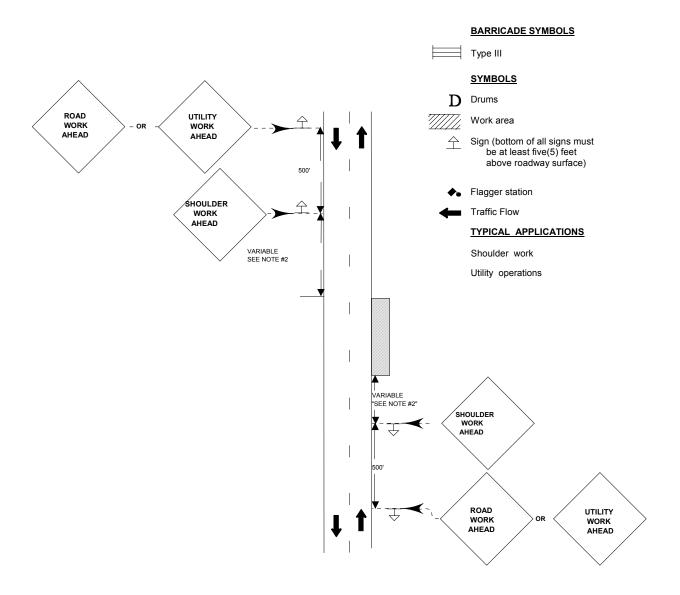
STANDARD DESIGN TYPICAL APPLICATION OF TRAFFIC CONTROL DEVICES FOR HIGHWAY CONSTRUCTION, MAINTENANCE AND UTILITY OPERATIONS

CASE 5

TWO-LANE, TWO-WAY, SHOULDER MOVING DAYTIME OPERATIONS



CASE 5

TW0-LANE, TWO-WAY, SHOULDER MOVING DAYTIME OPERATIONS

Where, at any time, any vehicle, equipment, workers or their activities require an intermittent or continuous moving operation on the shoulder or in median.

General Notes

- 1. All vehicles, equipment, workers (except flagger) and their activities are restricted at all times to one side of the pavement, unless otherwise authorized by the Traffic Engineer.
- 2. Minimum distance is 200 feet, maximum distance to be determined by the Traffic Engineer, but in no case to exceed the length of one-half (1/2) day's operation or two (2) miles, whichever is less.
- 3. If the work operation does not exceed one (1) hour, traffic control will be in conformance with Case 7-A.
- 4. For divided highways, the required advance warning signs shall be posted on both the right and left side of the roadway and all signs for traffic approaching from the opposite direction will be omitted.
- 5. If the work operation requires that four (4) or more vehicles enter through traffic lanes in a one (1) hour period, a flagman shall be provided and the Flagger Ahead sign(s) shall be substituted for the Workers sign(s).
- 6. Any unattended obstacle or excavation in the work area shall be protected by Drums, with two (2) AMBER TYPE "A" flashing lights at night.
- 7. All signs are to be removed at the completion of the day's operations.
- 8. All vehicles in a work area shall display flashing lights installed for the purpose of warning approaching drivers of a vehicular traffic hazard requiring unusual care in approaching, overtaking, or passing.
- 9. Longitudinal dimensions may be adjusted slightly to fit field conditions.
- 10. This is the minimum requirement for the condition set forth. The Traffic Engineer may require additional traffic control devices as deemed necessary.